

## Casino Party Standard Prices

Effective January 2 – November 30

## Full Service 3 Hour Event (includes dealers)

All tables are standup except Texas Holdem

**Blackjack** - Padded armrest tables with authentic casino quality layout. Includes cards, cut card, chip tray and chips.

Blackjack table (dealer included)

\$160.00

**Roulette** – Padded armrest tables with authentic casino quality layout. Includes roulette wheel, ball, marker, chip tray and chips.

Roulette table (dealer included)

\$235.00

*Craps* - Hardwood tables with authentic casino quality layout. Includes on/off markers, dice, dice stick, chip tray and chips.

Small Craps table (dealers included) Large Craps table (dealers included) \$370.00

\$470.00

**Texas Hold'em Poker** – Padded armrest tables with authentic poker speed felt. Includes chip tray and chips.

Texas Hold'em (dealer included)

\$235.00

**Bingo** - Brass bingo cage, painted wood balls, tote board, 6 ply shutter bingo cards (quantity 100 included)

Bingo (caller included)

\$175.00

**Big 6 Money Wheel** - 36" money wheel with authentic casino quality layout. Includes chip tray and chips.

Money Wheel (dealer included)

\$175.00

**Pit Boss** - required for events of 12 or more tables

\$90.00

## Delivery, setup and teardown minimum

\$225.00

-Non-Ground Level set up

add \$75.00

-Resort set up surcharge

add \$75.00

-Early setup (more than one hour before casino starts) \$75 per hour.

aaa \$75.00

-Other Charges may apply depending on size and location of event. Call for details.

All party quotes are based on a three-hour time allotment and location within metropolitan Phoenix, Arizona. Minimum setup fee is based on setup completion no more than 1 hour prior to start of gaming.

Please use the above as a **guide** for pricing your event. *On the Go Casino* <sup>®</sup> *Inc.* will provide you with a customized quotation for your individual party.

\*Holidays or Holiday Weekends-New Years Eve, New Years Day, 4<sup>th</sup> of July, Memorial Day, etc... Call for Pricing